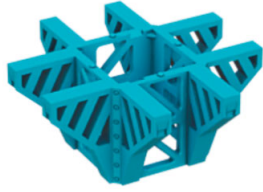
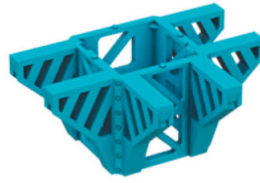




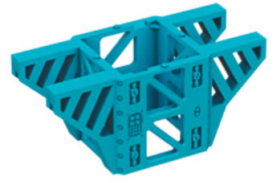
Blast_Shield



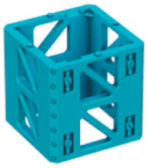
GridCity-Frame-Standard_001



GridCity-Frame-Standard_002



GridCity-Frame-Standard_003



GridCity-Frame-Standard_004



GridCity-Roof-Standard_001



GridCity-Roof-Standard_002



GridCity-Roof-Standard_005