



Instructions:

# Pipeline

V1.0



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## KEY CONCEPTS


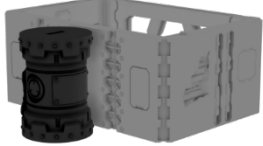
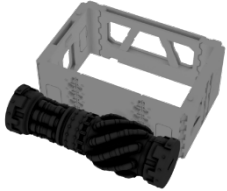
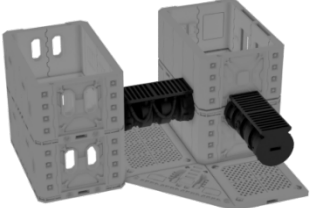
The Pipeline is a modular piping system that connects using **OpenLock Clips**. It can also be attached to buildings using **Accessory Rings** or certain rooftops from the Flatline City Core Set.

It has the following shapes:

- Straight (2 connection points)
- Cross Sections (4 connection points)
- T-Piece (3 connection points)
- Cap (1 connection point)

Note that some of the pipes are labelled as 'Flat' – This indicates a flat underside that is placed on the tabletop.

There are several lengths available which are designed to fit around the Flatline City terrain set:

<p><b>Type A (106mm long)</b> These match the <b>width</b> of most buildings in the Flatline City Core Set.</p>	
<p><b>Type B (65mm long)</b> These match the <b>height</b> of buildings in the Flatline City Core Set.</p>	
<p><b>Type C (156mm long)</b> These match the <b>length</b> of most buildings in the Flatline City Core Set.</p>	
<p><b>Type D (92mm long)</b> These match the <b>width</b> of most standard walkways from the Flatline City Gantry System Set.</p>	
<p><b>Converter</b> This model changes the orientation of pipes by 90°</p>	

## HELP & COMMUNITY

- Share your builds
- Get assistance
- Suggest improvements
- Join the community

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