



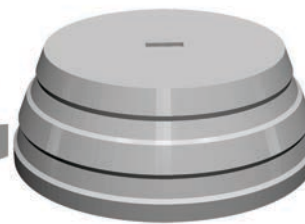
clip (OpenLOCK).stl



Conduit - 01.stl



Conduit - 02.stl



Fusion Chamber.stl



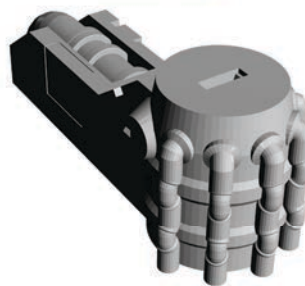
Power Node - 01.stl



Power Node - 02.stl



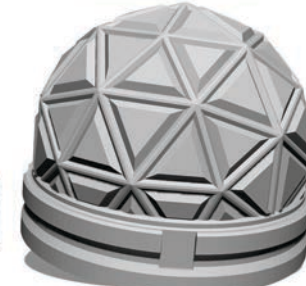
Power Node - 03.stl



Power Node - 04.stl



Rector Chamber.stl



Zector Sphere.stl